

Doug Kennedy | Bio

Doug Kennedy is a VFX Supervisor, On-set VFX Supervisor and CG Supervisor, with two decades of practical production experience. Doug has recently worked in these roles on shows for Amazon Studios, Paramount +, Netflix and Sky. Doug works collaboratively with Directors, Dops, Art Directors, Producers and on-set crew to help them fully understand and achieve the shots required for successful VFX. He's calm and approachable and a good communicator with fast problem-solving skills, able to present a variety of options to mitigate unexpected on-set problems. As well as explain to crew the planned approaches and best methodology for anticipated VFX sequences. He's able to collect reliable shoot and set data to aid postproduction tasks, and he comes equipped for on-set supervising with a full complement of VFX tools of the trade.

Doug also can work independently or with inhouse CG teams and to previz sequences for preproduction, and after a VFX shoot creating temps/ post-viz for editorial. Doug can then work with vendors to accurately brief them and manage their contributions to the VFX pipeline.

Besides his work as a VFX supervisor, Doug Kennedy is the Creative Director and founder of Undabo Studios a creative design, visual effects and animation studio based outside of London. Undabo now in its 23rd year provides a range of creative services to independent directors and producers, advertising agencies, brand agencies, and a wide range of other production and post-production companies.

Doug has many years practical experience of the industry in which he has not only cultivated excellent CGI skills he also gained experience of managing and mentoring teams of artist to deliver desired aesthetics, high quality, on budget and on time work needed for projects ranging from television commercials to large event graphics.

Doug has a keen understanding of a client's production vision, and the ability to develop these into practical, cost effective and impressive projects in a wide variety of media, particularly animated spots or immersive installations.

Doug now uses his years of practical experience & fast thinking vfx solutions to work as an on-set VFX supervisor, and studio VFX / CG supervisor for television and feature films.

A selection of the work Doug Kennedy and Undabo Studios are responsible for can be found here <https://vimeo.com/album/3065544/> the work ranges from Film VFX, High profile TV commercials, Television branding, promotional films for famous fashion brands and top pharmaceutical companies.

Doug's skill set, responsibilities and roles vary depending on the specifics of the projects and whether he works as an individual or as part of an assembled team. These are typical of the roles he holds:

VFX Supervisor / CG Supervisor

Director / Designer / Illustrator

3D Animator / Generalist / VFX Technical Director

VFX Compositor / 2D Motion Designer

Alongside his role at Undabo, Doug has been fortunate to work as a director and designer, senior visual effects artist, lead animator, animation supervisor, technical director, department lead, CG Supervisor & VFX Supervisor at various studios & post-production companies including:

Amazon Studios

Passion Pictures

BSKYB

Glassworks

StudioAKA

Automatik

Not to Scale

ENVY Post-production

Unit Post-production

Windmill Lane

Realtime UK

Smoke and Mirrors

The VFX Company

Lola Post-production

The Element Post-production