

Doug Kennedy | Bio

Doug Kennedy is the Creative Director and founder of Undabo Studios a small visual effects and animation studio based outside of London. Undabo now in its 11th year provides a range of creative services to independent directors and producers , advertising agencies, brand agencies, and a wide range of other production and post-production companies.

Doug has many years practical experience of the industry in which he has not only cultivated excellent CGI skills he also gained experience of managing and mentoring teams of artist to deliver desired aesthetics, high quality, on budget and on time work needed for projects ranging from television commercials to large event graphics.

Doug has a keen understanding of a client's production vision, and the ability to develop these into practical, cost effective and impressive projects in a wide variety of media, particularly short animated spots or immersive installations.

A selection of the work Doug Kennedy and Undabo Studios are responsible for can be found here <https://vimeo.com/album/3065544/> the work ranges from Film VFX, High profile TV commercials, Television branding, promotional films for famous fashion brands and top pharmaceutical companies.

Doug's skill set, responsibilities and roles vary depending on the specifics of the projects and whether he works as an individual or as part of an assembled team. These are typical of the roles he holds:

Director / Designer / Illustrator

3D Animator / Generalist / VFX Technical Director

VFX Compositor / 2D Motion Designer

Alongside his role at Undabo, Doug has been fortunate to work as a director and designer , senior visual effects artist, lead animator, animation supervisor, technical director, and department lead at various London and Dublin post-production companies including :

BSKYB

Glassworks

TH1NG

StudioAKA

Not to Scale

ENVY Post-production

Unit Post-production

Windmill Lane

Smoke and Mirrors

The VFX Company

Lola Post-production

The Element Post-production